

Peer Review Interim Deadline 2

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| Learners Name | Spencer Lee |
| Peer Assessors Name | Stewart Hamilton |
| Assessment Date | 17/10/19 |

| Completed Tasks/Activities | R | S | G | E |
|---|----------|----------|----------|----------|
| Task 3 - Create a series of ideas for your Diorama or Level - Sketch/Photo-bash ideas for each asset/model, flow diagrams etc – annotate. | | | / | |
| Task 3 - Create a series of colour and texture ideas for each asset/model or identify assets packs etc. – annotate. | | | / | |
| Task 3 - Create test pieces – Blocking out, layouts, samples models/art, test programming etc – annotate. | | / | | |

| Peer Feedback | |
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| Strengths – What have they done well? Explain why. | Identify any tasks which are missing or incomplete. Identify tasks that need improvement. |
| A good amount of sketches with a lot of details and also a lot of colour ideas presented clearly. Blocking out in UE4 looks good. | More test pieces to show what the full scene is going to look like. |

| Student Action Plan |
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| I'll focus on creating more environment test pieces including all my assets with full texture designs. |