

Peer Review Interim Deadline 2

Learners Name	Spencer Lee
Peer Assessors Name	Rebecca Fuller
Assessment Date	18/03/20

Completed Tasks/Activities	R	S	G	E
Task 3 – Problem Solving				
3.1 Interpret your research to develop ideas for your project, including the following (where appropriate): a. Sketch/Photobash design ideas. c. UML/Flow diagramming. d. Storyboarding. e. Character bio/synopsis/story mapping.				x
3.1 Develop test pieces to show evidence of problem solving and planning, include the following where appropriate: a. Blocking out and test builds (kit-bashing). b. Colour/mood/texture ideas. c. Trying out software and techniques. d. Explore different drawing/digital styles. e. Test programmes/prototypes.				x
3.1 Document the development of your ideas in a weekly log – Annotate and evaluate your decisions, ideas and opinions.				x
Task 6 – Evaluation & Reflection				
Throughout the project/blog explain and evaluate your research decisions and design choices.			x	

Peer Feedback	
Strengths – What have they done well? Explain why.	Identify any tasks which are missing or incomplete. Identify tasks that need improvement.
You have explored a wide range of ideas and techniques You have used different techniques to come up with ideas You have highly detailed annotations	Maybe say what inspired your design choices based on your research that you collected
Student Action Plan	
Continue to work on ideas gen and work towards deadline whilst ironing up annotations.	